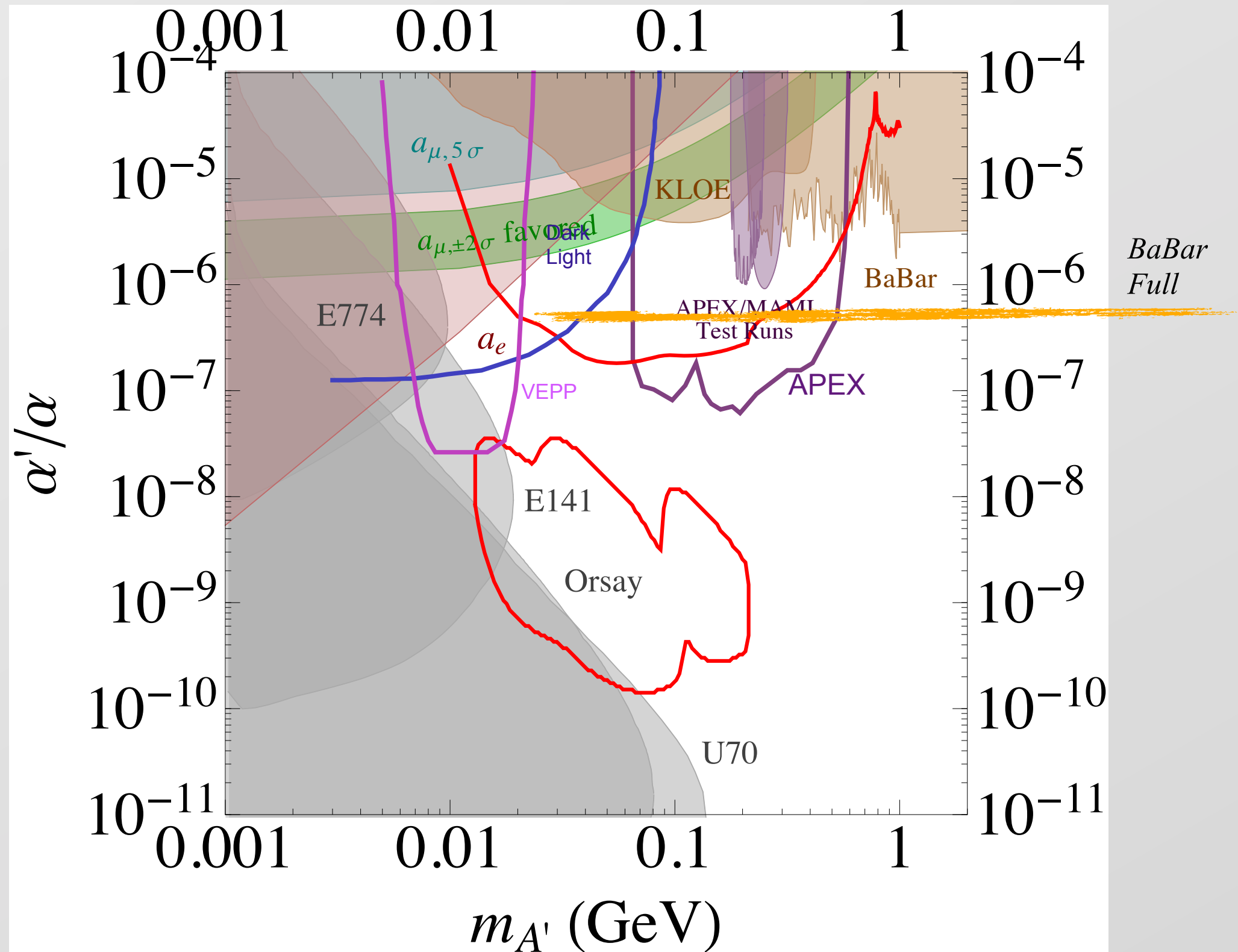


Extending the reach in an HPS-style experiment

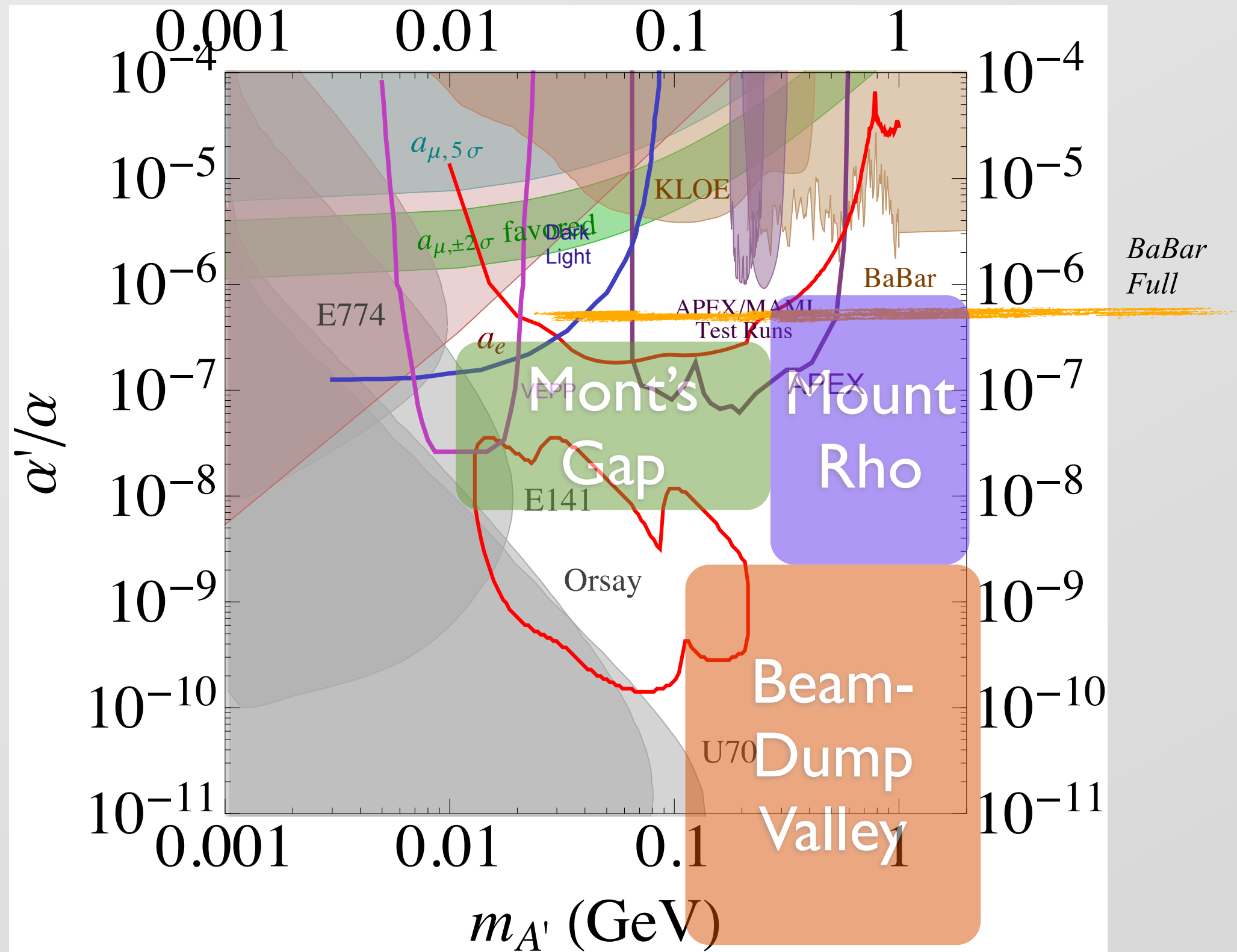
Matt Graham

SLAC National Accelerator Laboratory
Snowmass 2013: NLWCP Parallel Session
Wednesday, July 31, 2013

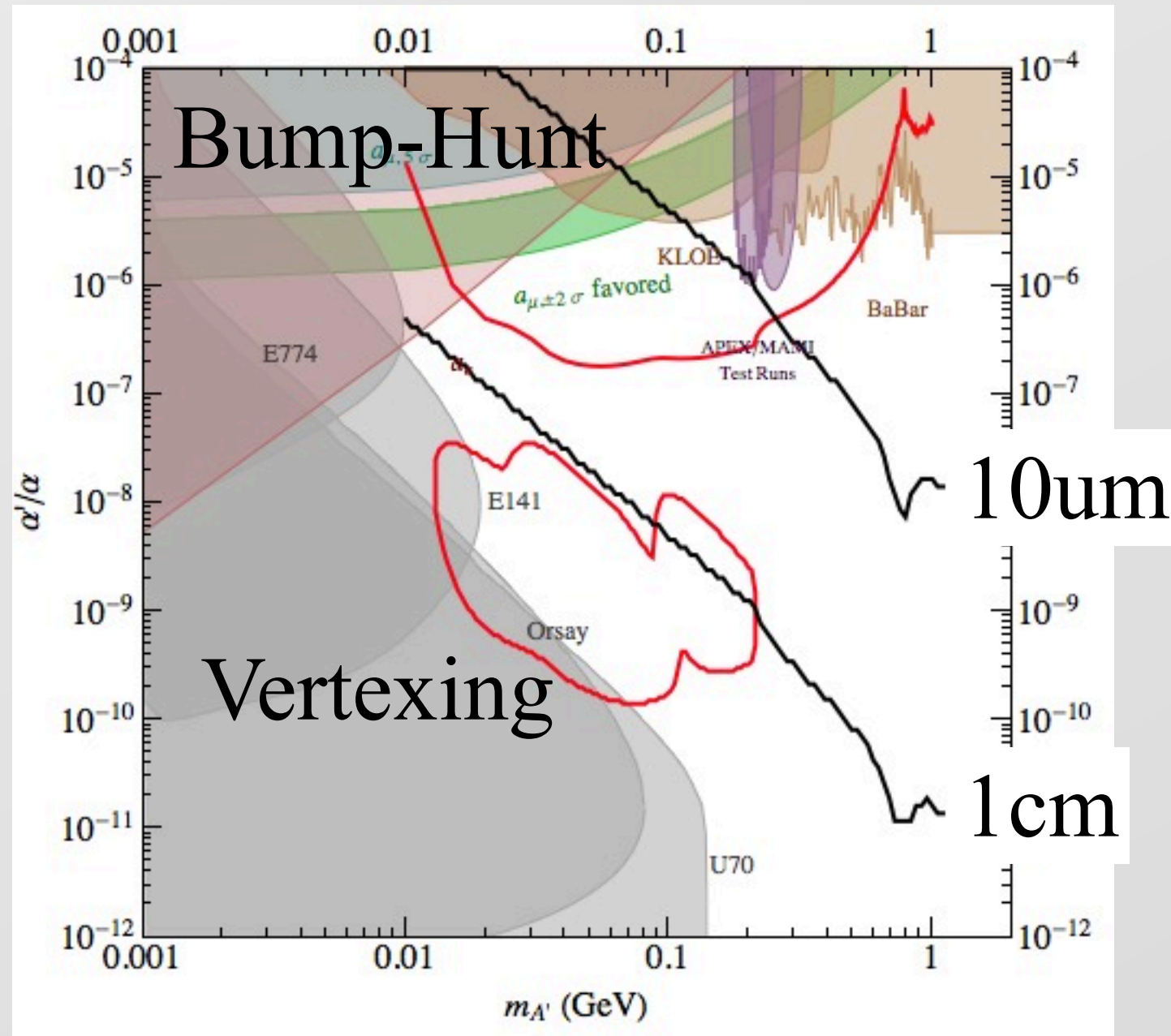
Where we (almost) are



Where we want to go.



I have a heavy HPS bias!



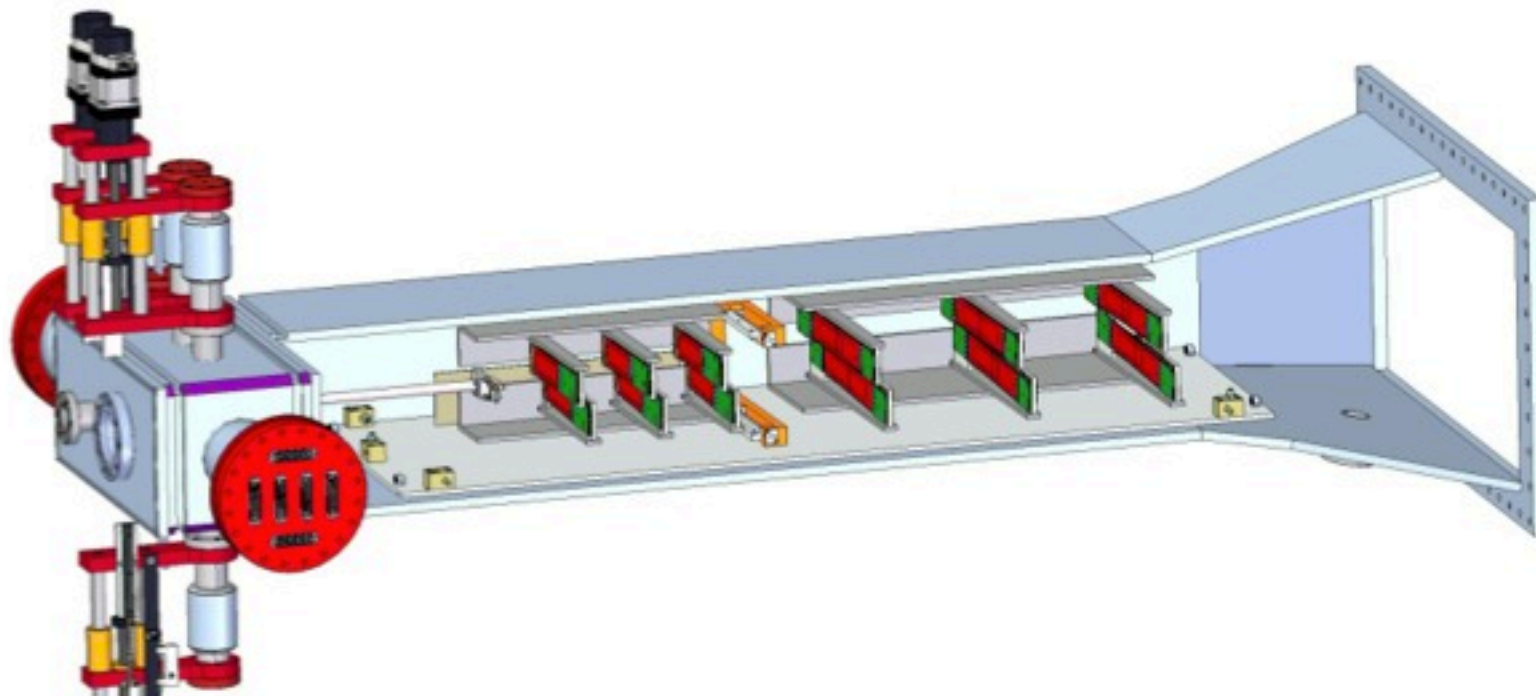
Commissioning Run (dashed):

1 week with 50nA @ 1.1 GeV
1 week with 200nA @ 2.2 GeV

Production Run (solid):

2 weeks with 200nA @ 2.2 GeV
2 weeks with 450nA @ 6.6 GeV

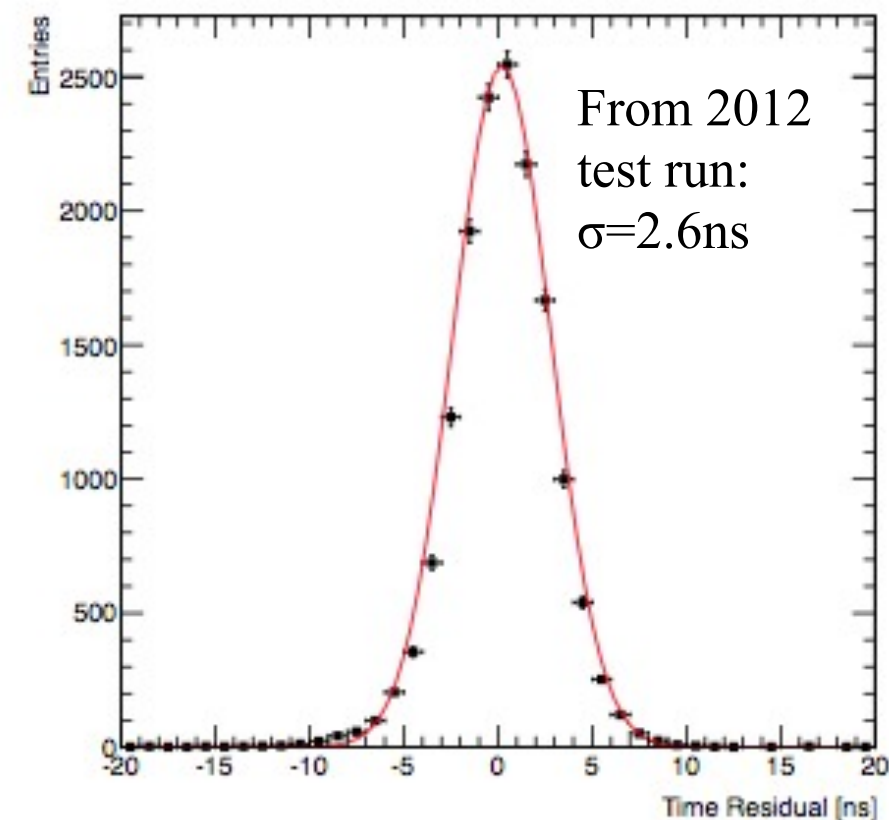
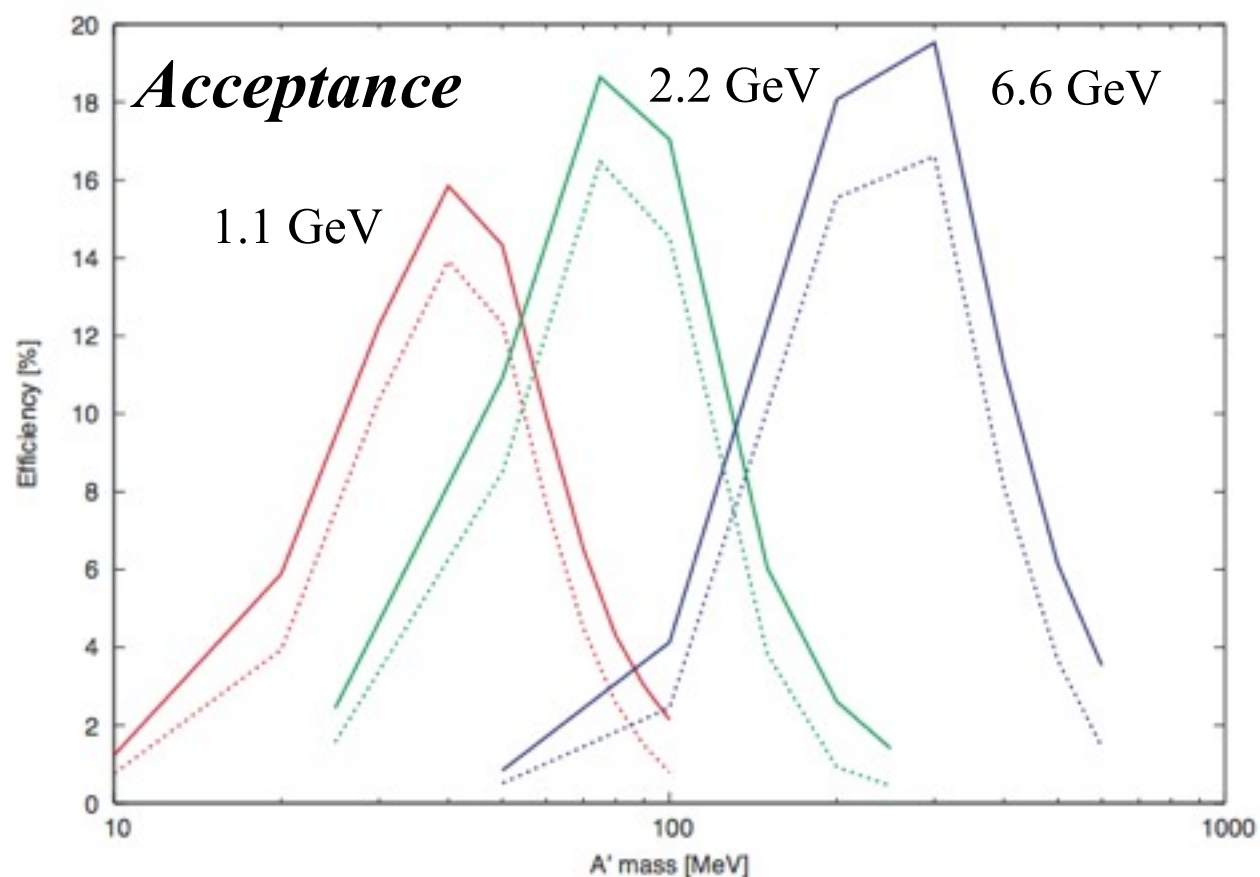
The HPS Detector



SVT:

6 double layers of single-sided Si strips; small angle stereo pairs

$X=0.7/X_0\%$ per double layer



Buttons to push on an HPSish experiment

- Mass resolution
 - Thinner detectors; larger BxL
- Vertex resolution
 - thinner detectors (first few layers), decrease distance from target to L1
- Acceptance
 - bigger detector (high mass); smaller deadzone (low mass)
- Integrated luminosity
 - higher current; thicker target; longer runtime
- Add in muons and pion
 - new detector downstream of tracker, \$\$
- Lower Z target
 - increase cross-section at mass $> 500\text{MeV}$

There are trade offs here...some just \$\$\$ (muon detector), but some in the reach as well

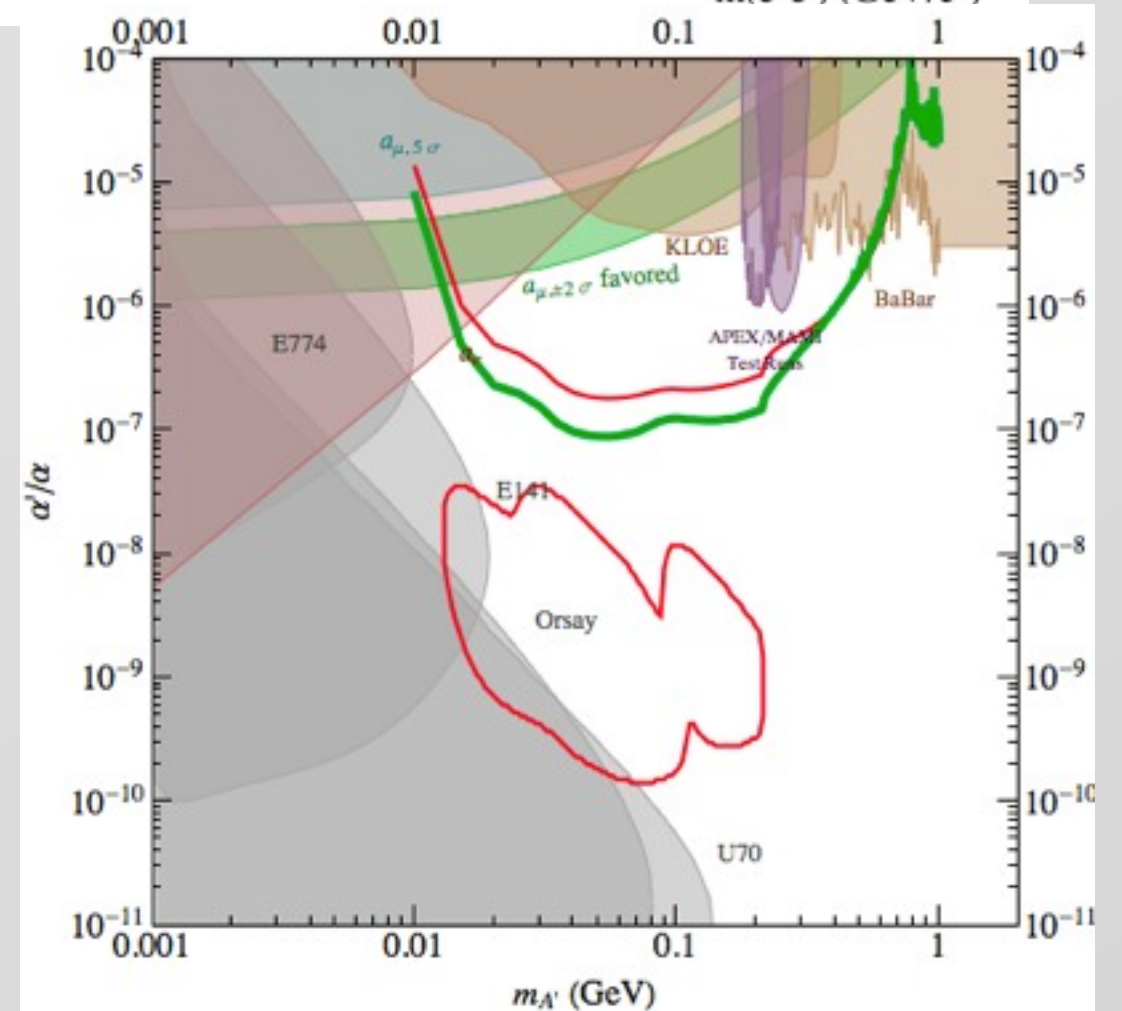
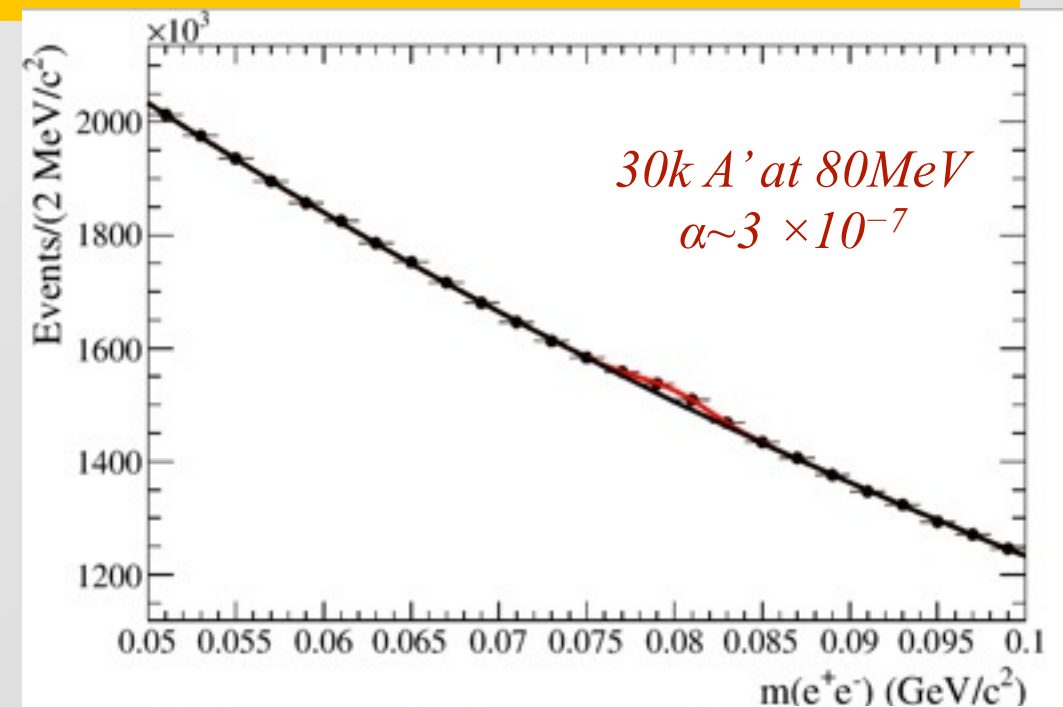
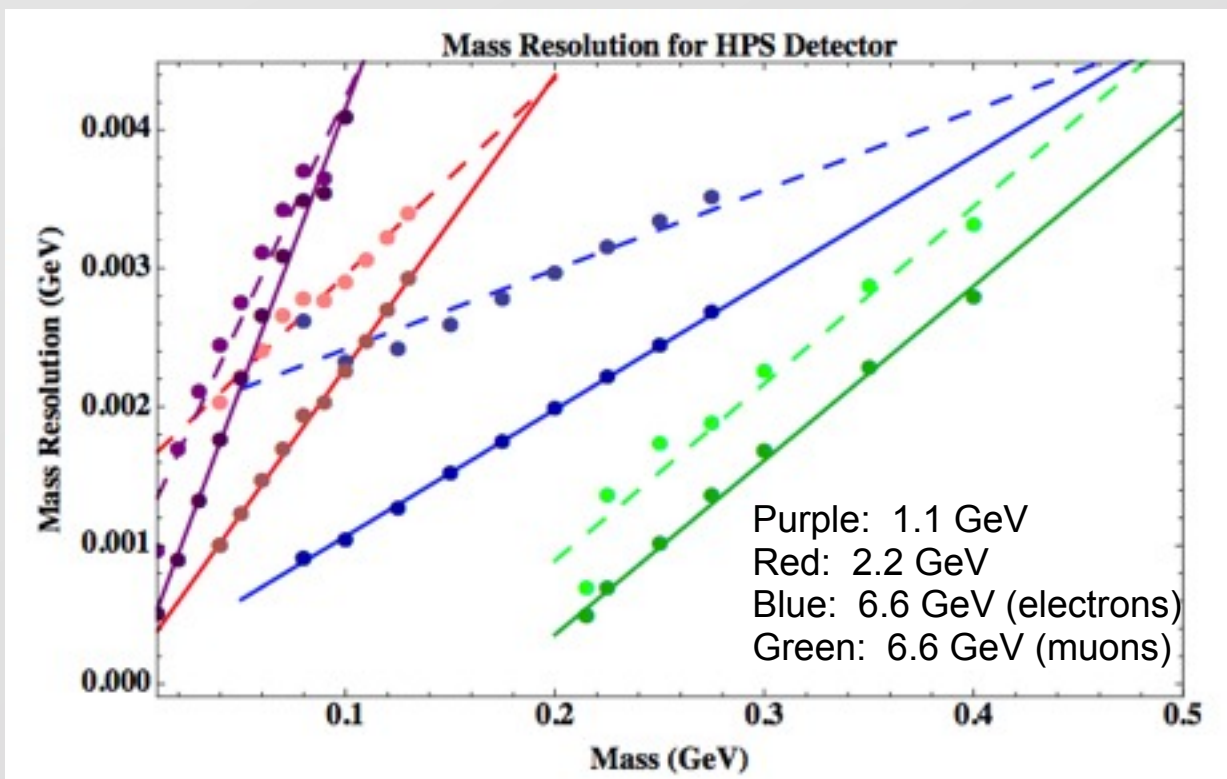
For this talk, I'm assuming that the technical challenges have been conquered (i.e. we have thin, fast pixels);

Mass resolution improvements for bump-hunt region

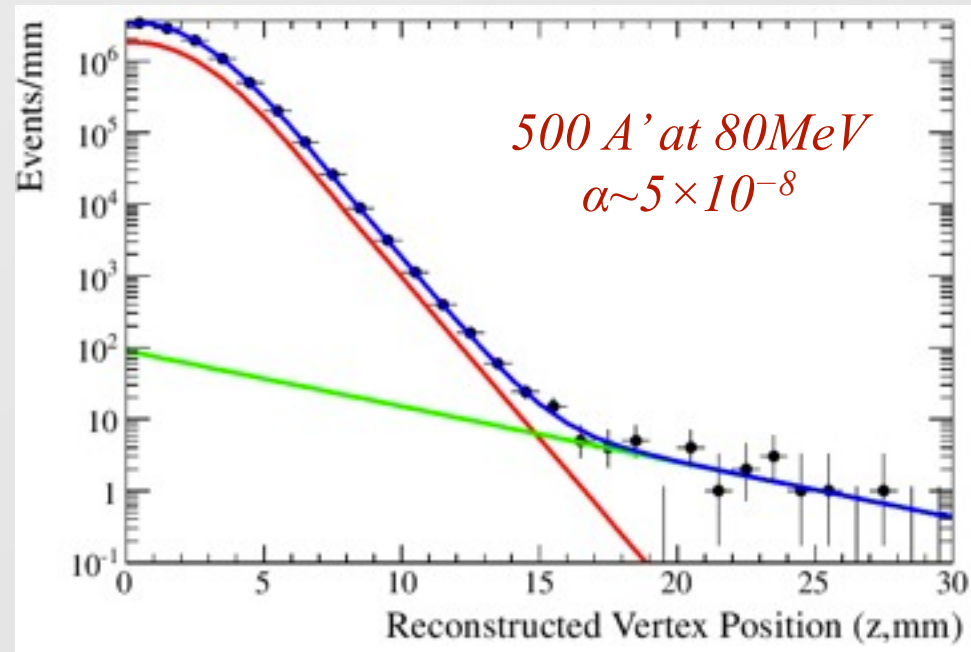
Improving mass resolution effectively reduces the background under the “bump” → reach scales like $\sqrt{\sigma}$

- momentum resolution → material throughout whole tracker & $\int L \times B$
- angular resolution → material in first few layers

Through some combination of these, I'll say we could potentially achieve an improvement by x4...this may be crazy!

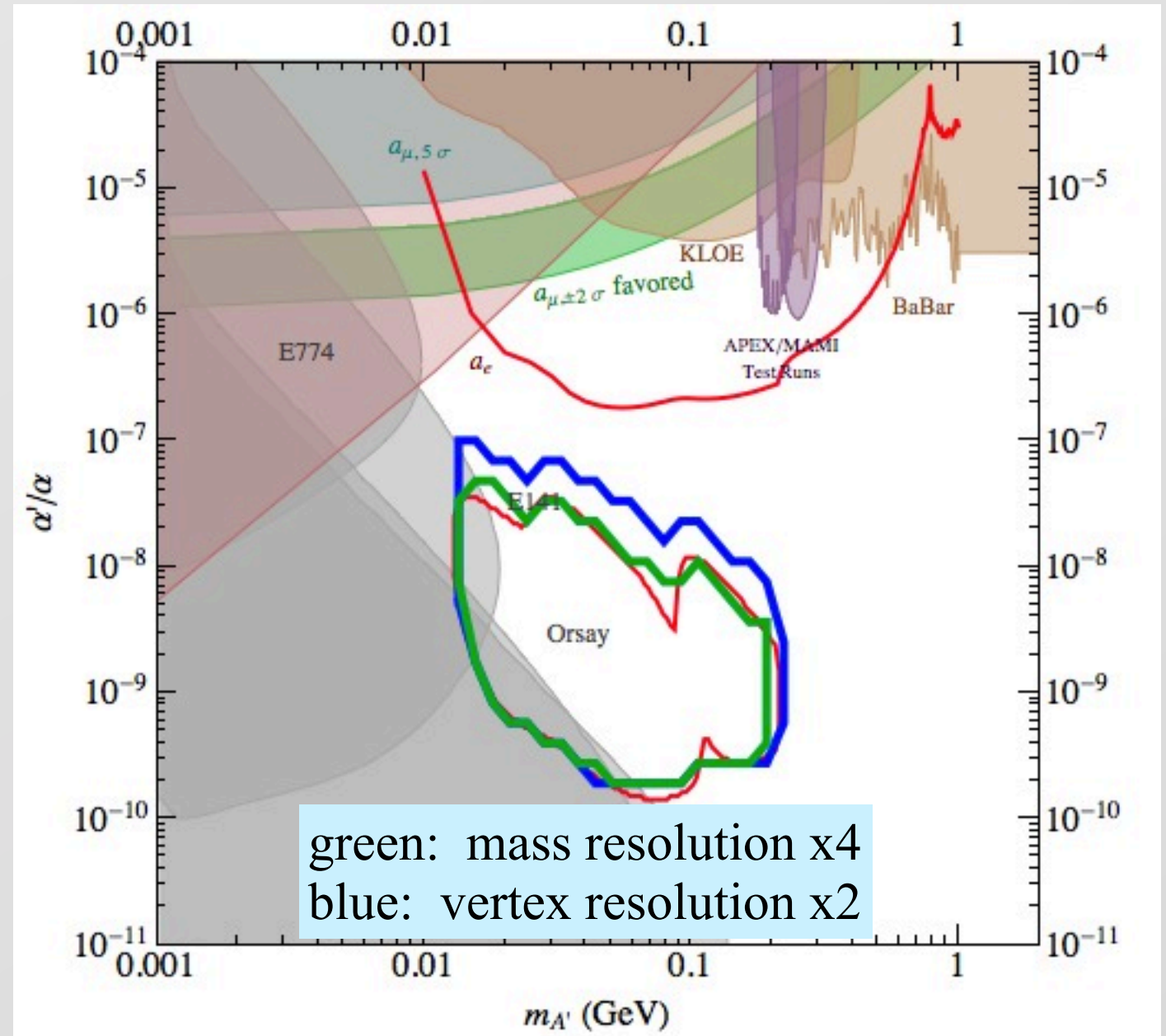


Vertex & Mass resolution in the vertexing region



Vertexing reach region, very different from bump-hunt ... effectively a 0 bkg search.

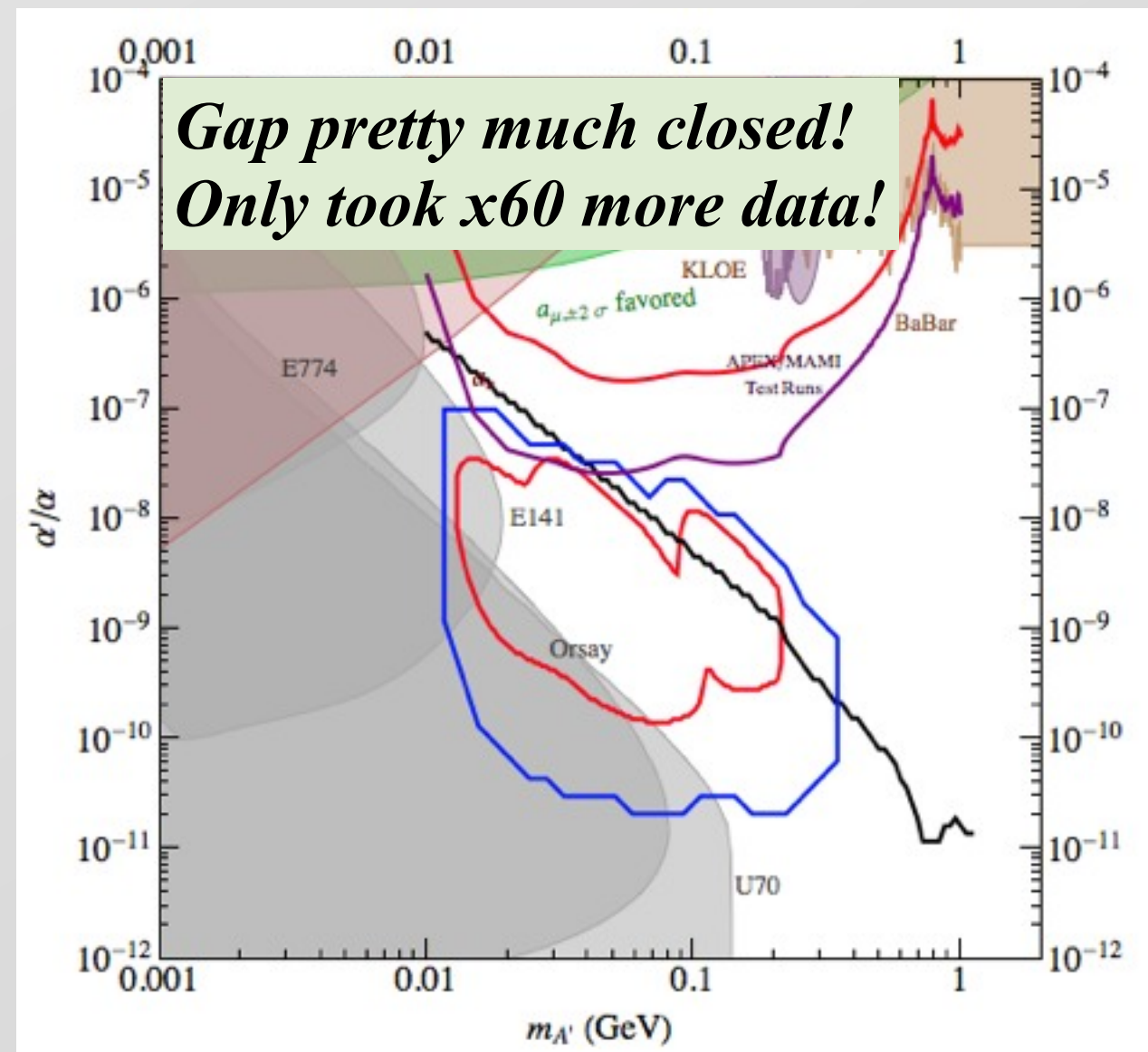
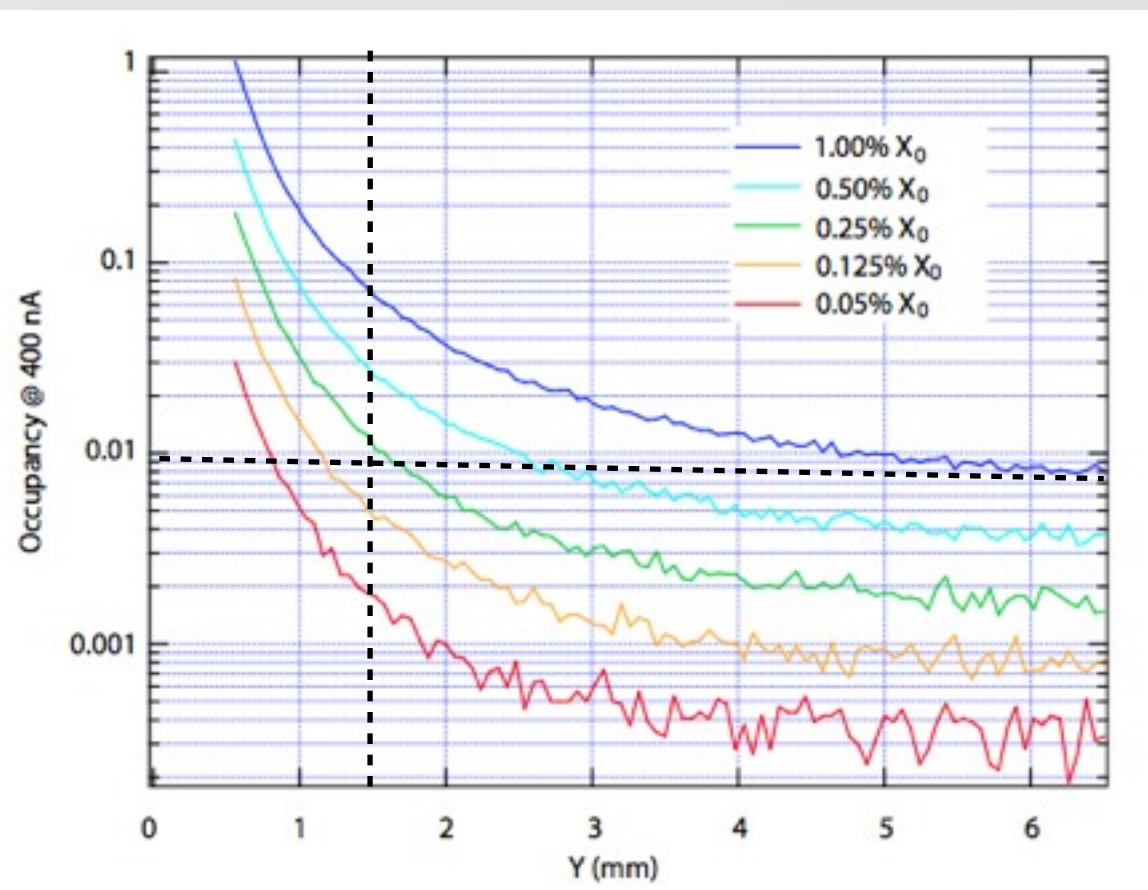
Optimal vertex position cut at the edge of a steep exponential tail.



Improving mass resolution \rightarrow reduces entire bkg distribution \rightarrow *very little effect on reach*
Improving vertex resolution \rightarrow reduces slope of bkg distribution \rightarrow *large effect on reach*

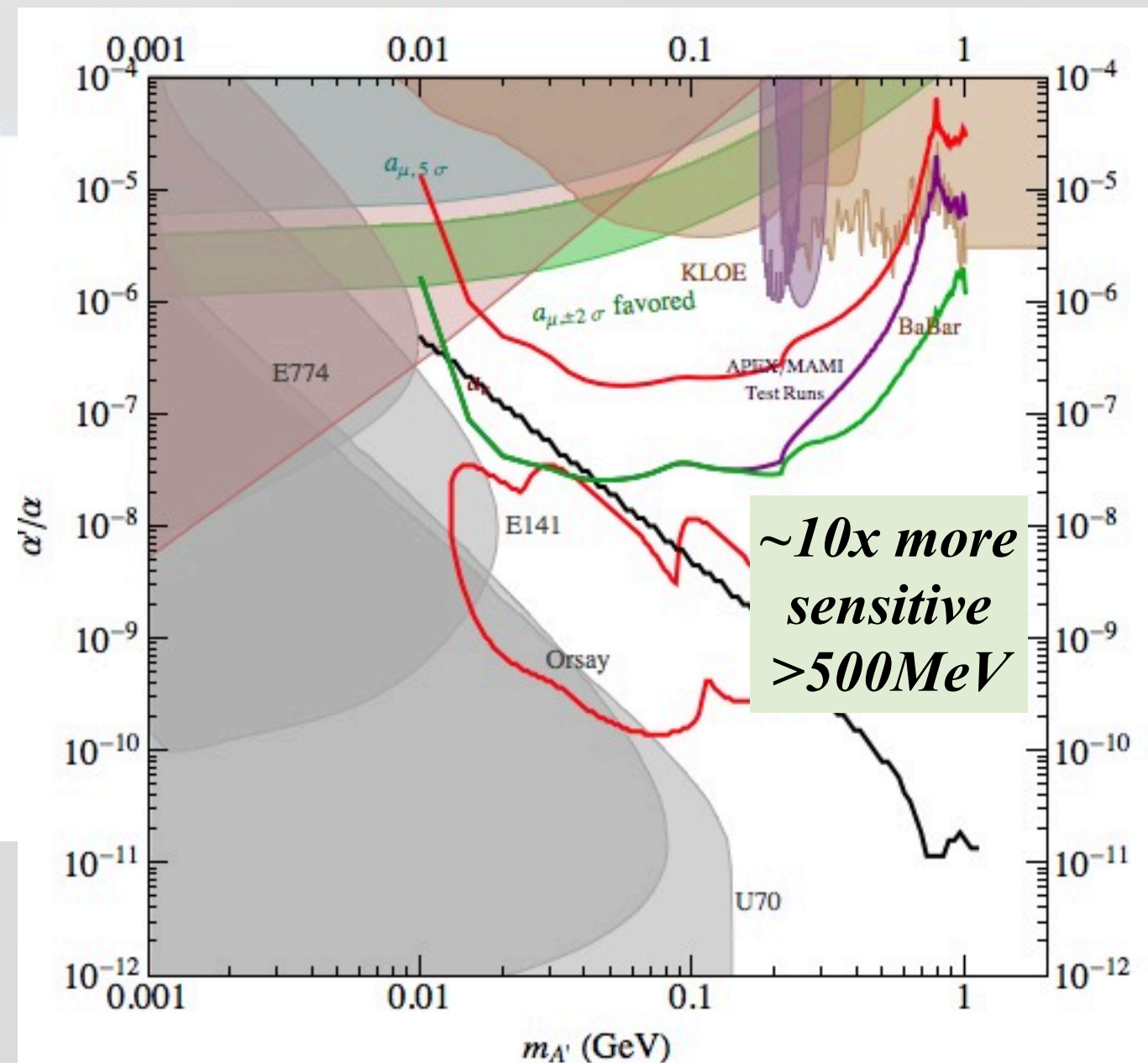
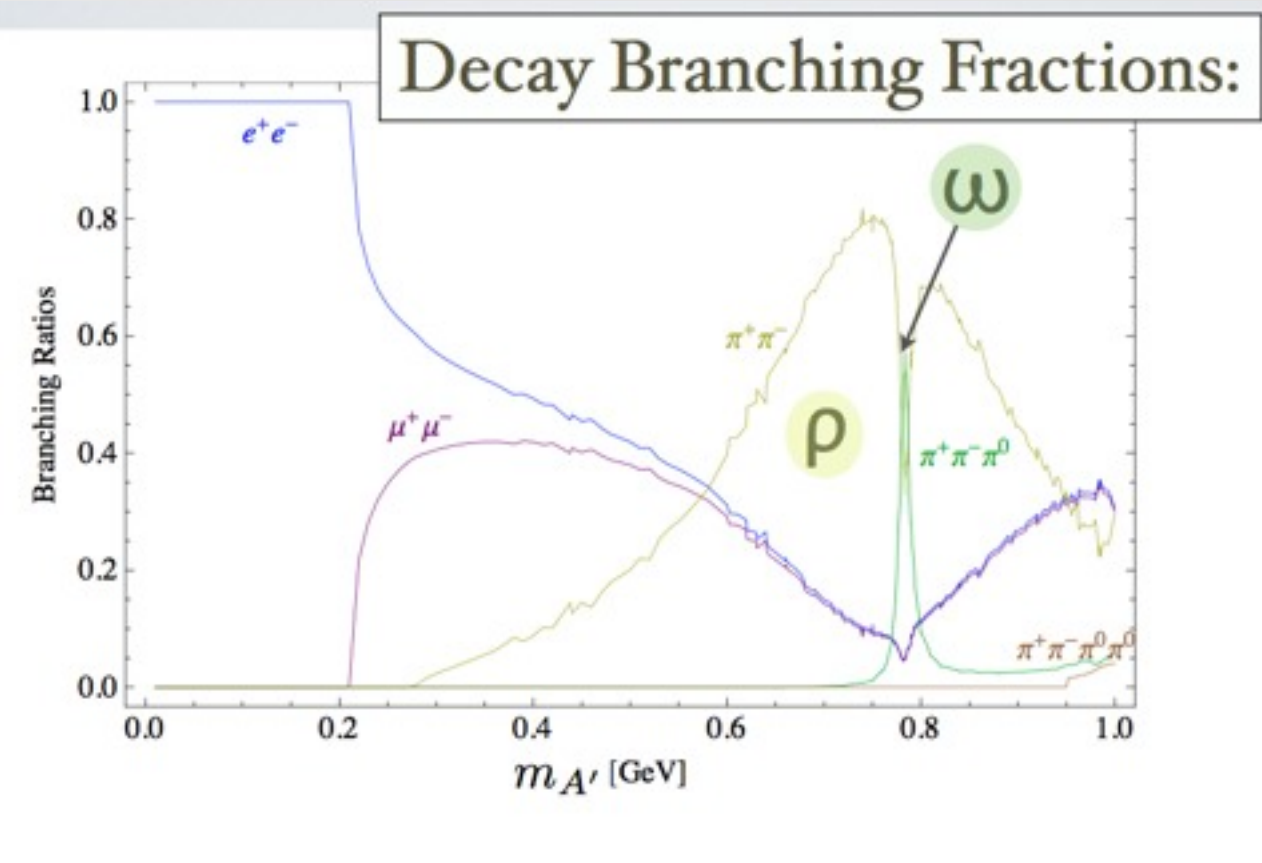
Increasing the luminosity

- Three ways to increase the integrated luminosity
 - run longer: take 3 months/energy (roughly 6x beam time now)
 - increase current: up by $\sim x5$ but with some loss in vertexing efficiency due to higher occupancy in L1; probably need a sophisticated target;
 - increase target thickness: let's say $x2$; more MS in target \rightarrow higher occupancy;
- Remember, this is a 10year plan!



Muons & Pions & 11GeV

- Try to increase reach at mass > 500 GeV (“Mount Rho”)
 - Add a muon/pion detector to fight loss of branching fraction
 - Run at higher energies: max JLAB will be 11 GeV...
 - Lower Z target: next slide (not included in this reach)



High A' Mass \rightarrow Low Z Target

P. Schuster & N. Toro

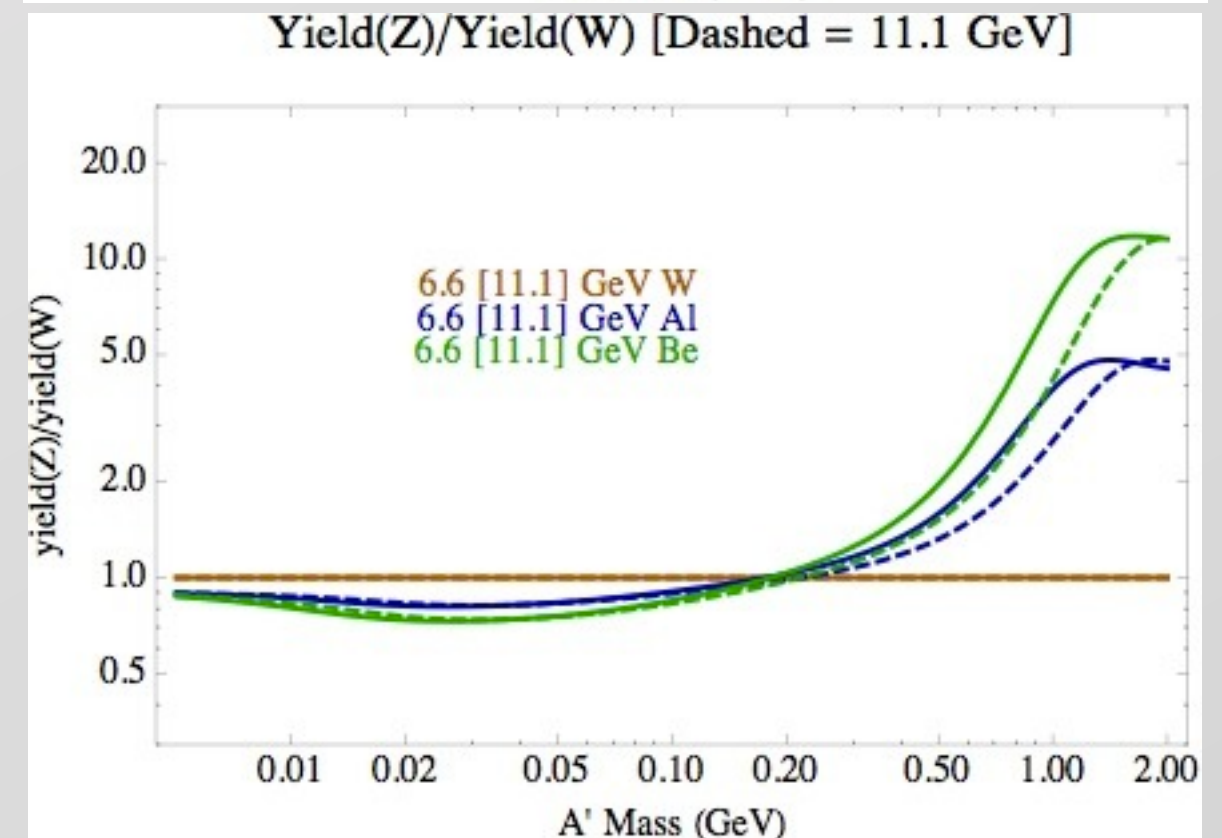
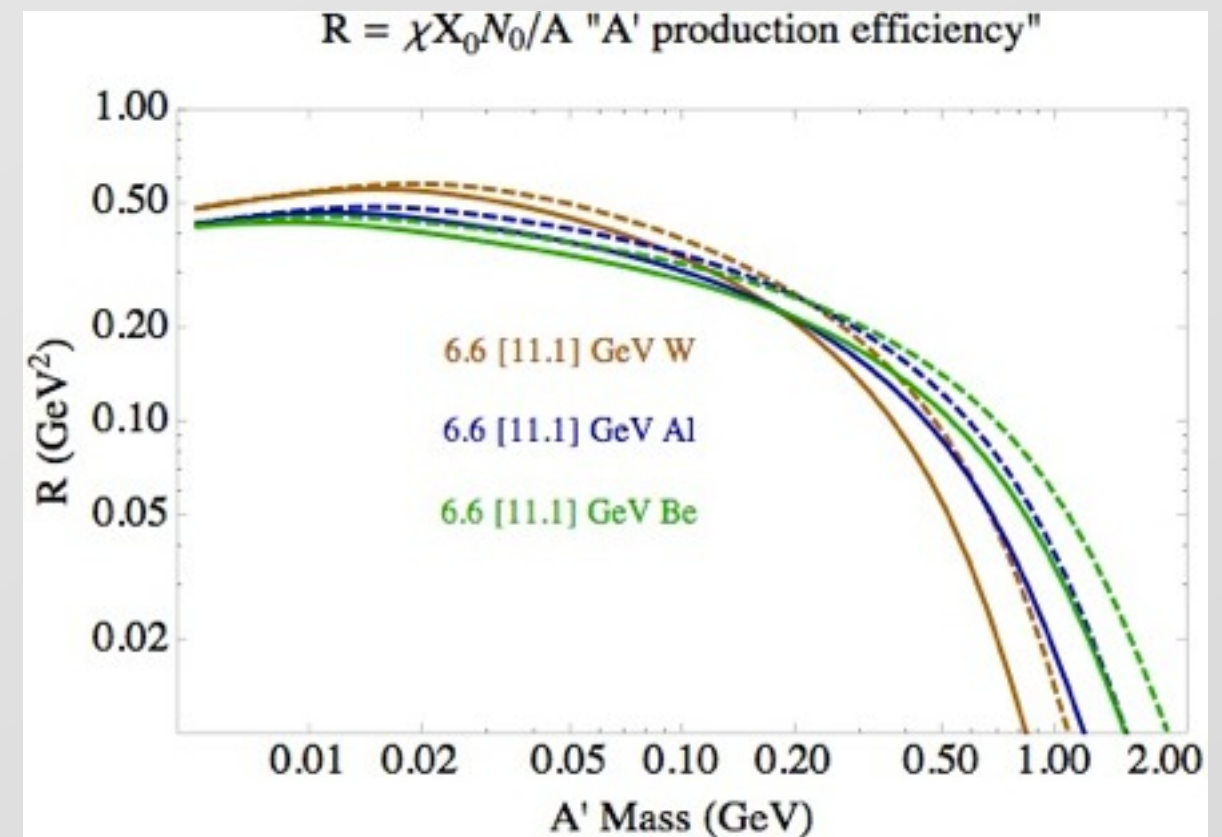
$$\frac{N_{A'}}{N_e T} \sim \left(\frac{X_0 \chi(m_{A'})}{A/N_0} \right) \frac{\alpha^3 \epsilon^2}{m_{A'}^2}$$

“R”

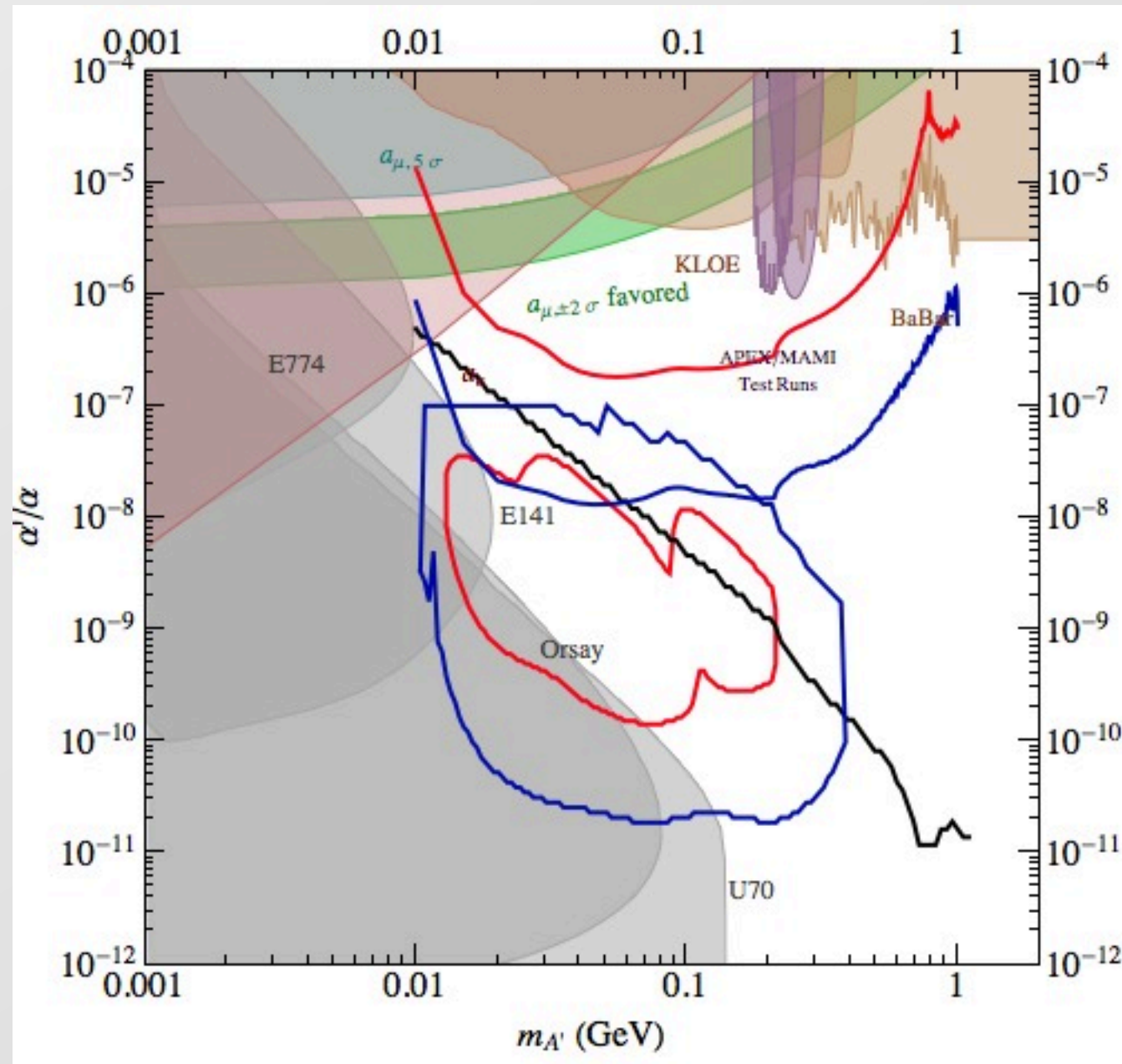
$\chi(m_{A'})$ depends
on the nucleus

R dies at higher mass...

BUT it dies more slowly for lighter nuclei...for a Be target, get x10 at 1GeV compared to W (haven't included this in reach yet, but it's a very good idea!)

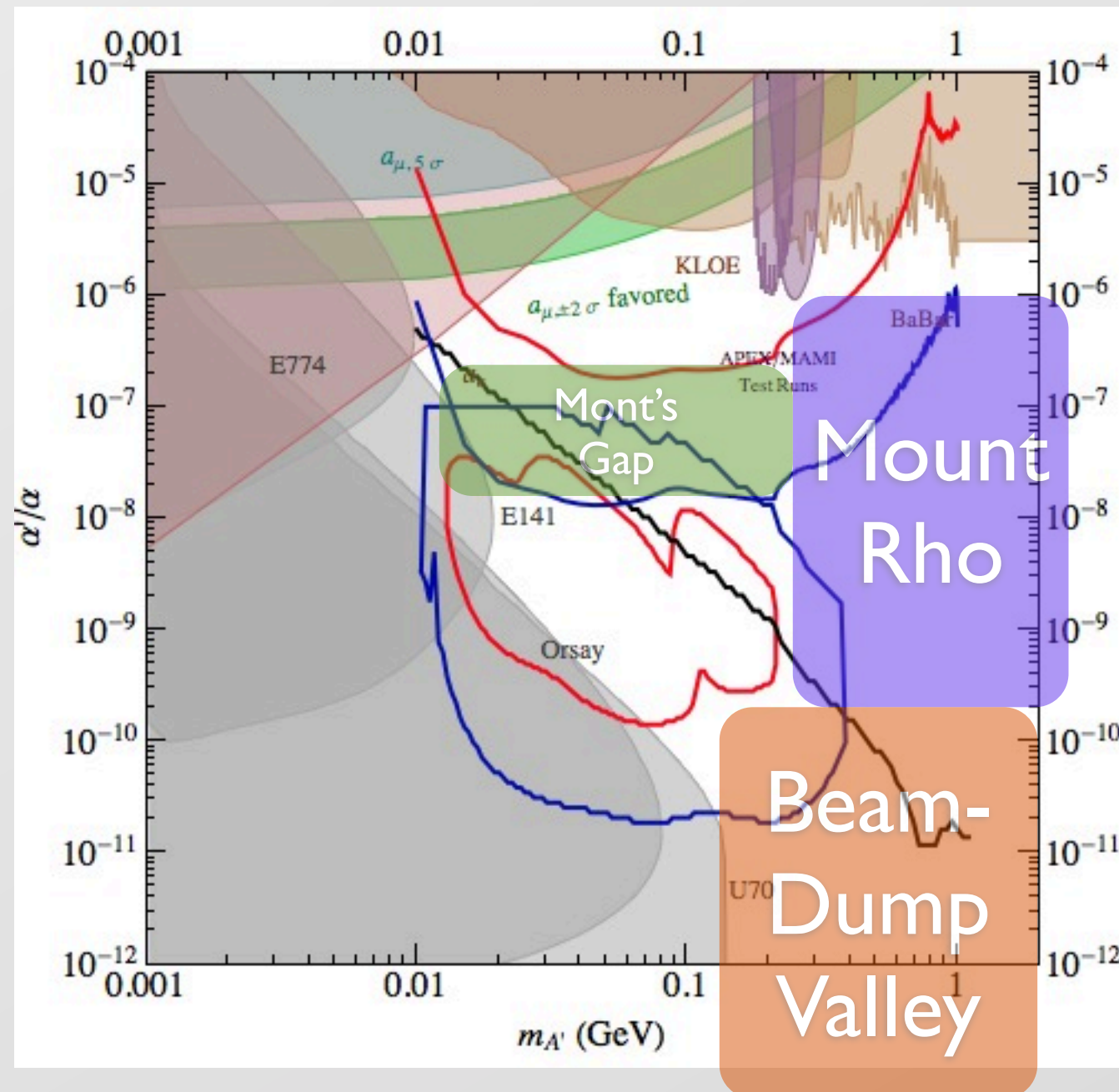


Put it all together: SuperHPS' II



4x mass resolution
2x vertex resolution
60x integrated luminosity

Put it all together: SuperHPS' II



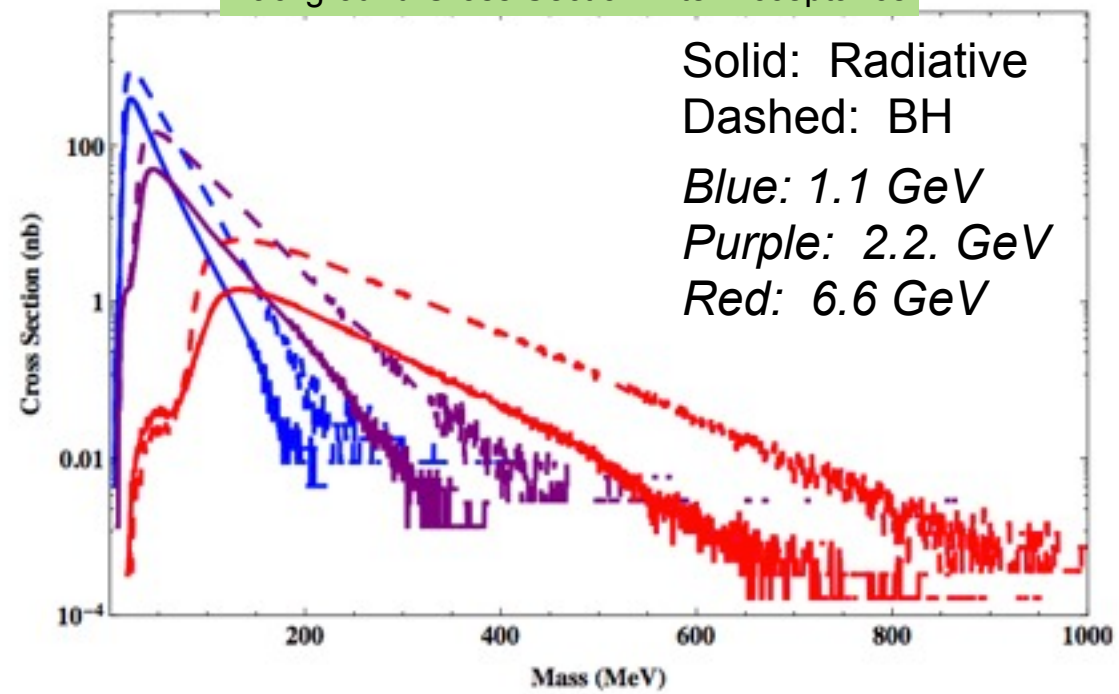
4x mass resolution
2x vertex resolution
30x integrated luminosity
(including 11GeV)

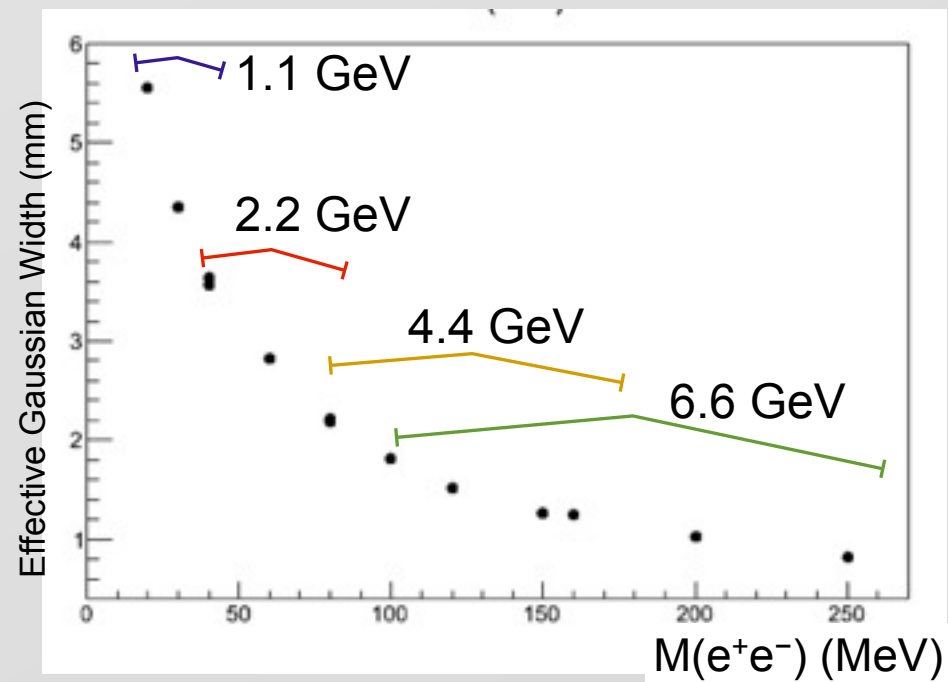
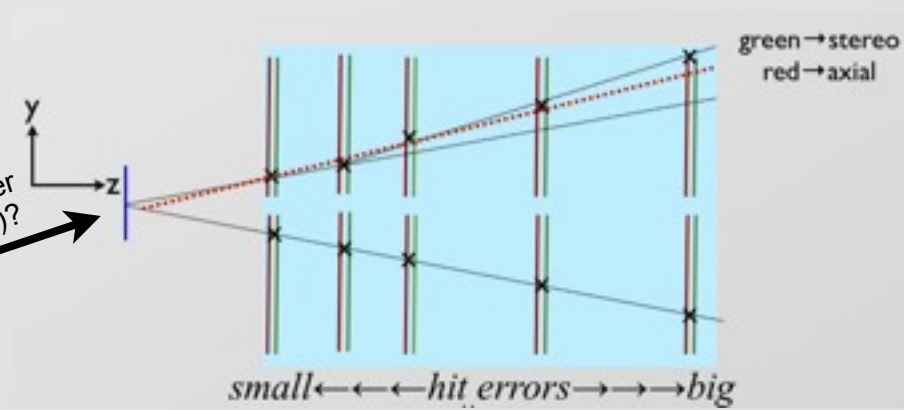
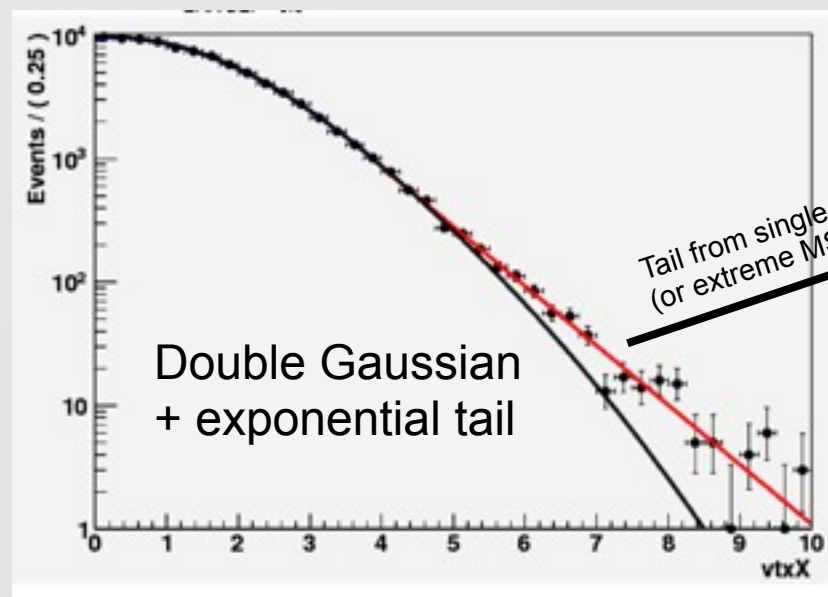
We close *Mont's Gap*!
Dig into *Mount Rho*
and lighter targets will help!
Beam-Dump Valley is starting to
get covered...high power beam
dumps probably the way to go.

Summary

- I've tried to sketch out the territory here...and that's all, just a sketch. Many details and technical challenges would need to be worked out/overcome to see this.
- That said, I don't think it's too crazy...the best thing we can do is run longer (easy, considering nominal HPS has only 6 weeks of beam time allotted right now) and harder (harder, but also probably feasible)
- Mix this with Tim's beam-dump (great for very low coupling & high mass) and double-armed spectrometer ideas (what does this look like for 11 GeV?)
- Us fixed target folks never look beyond 1 GeV; left this to the B-Factories. There's a good reason for this: we don't have the beam for it...need CEBAF-24 GeV (or more)!

Background Cross Section After Acceptance





Vertex resolution should be:

$$\Delta z \sim 2\Delta\theta_{track}/\theta_{open} \times L$$

...so mass/energy scaling should go as:

$$\Delta z(m, E) \sim (1/E) \times (E/m) \sim (1/m)$$

The tail also scales (roughly) with mass.

